

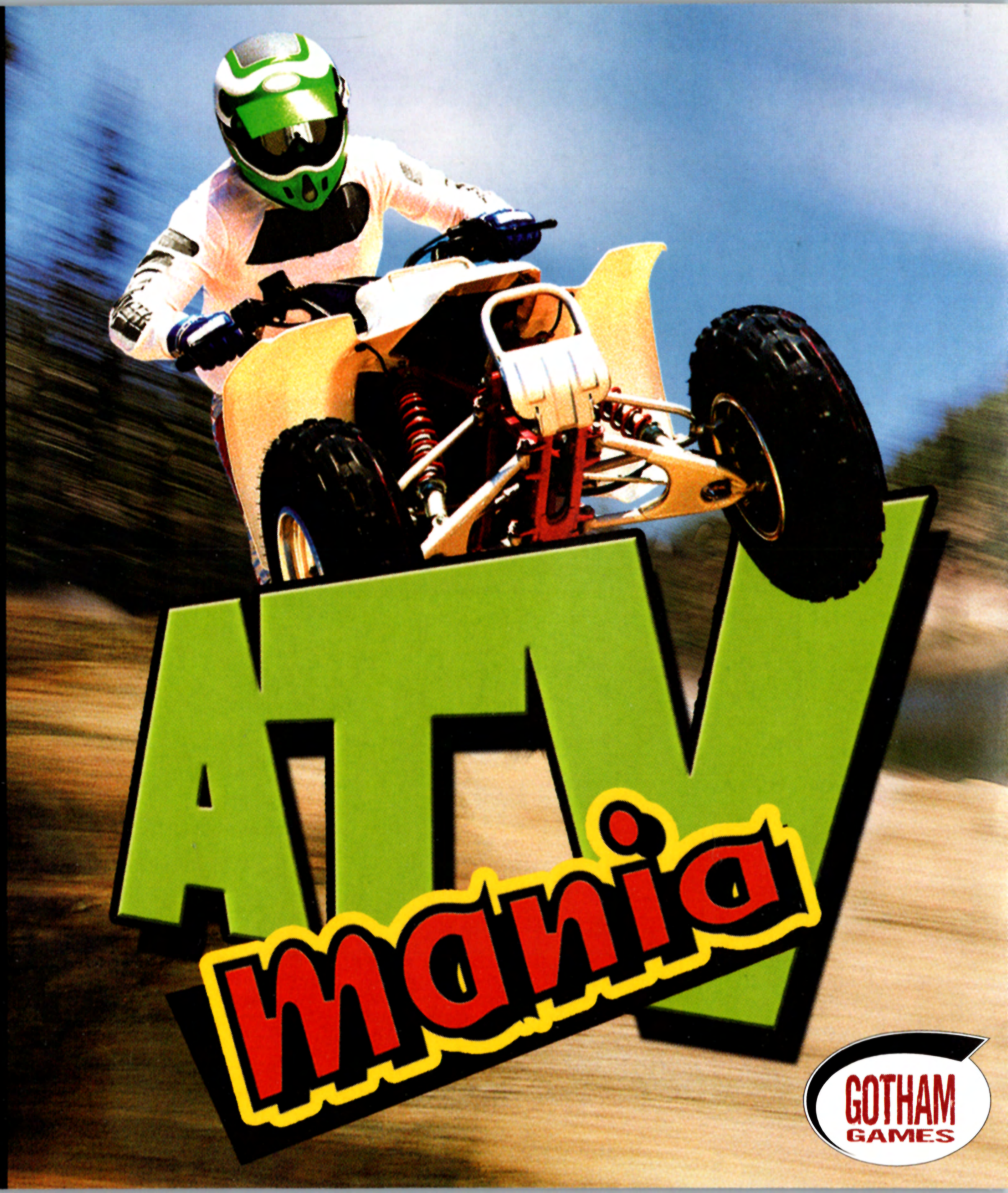


NTSC U/C

PlayStation®



SLUS-01545



**WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—**IMMEDIATELY** discontinue use and consult your physician before resuming play.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

**USE OF UNOFFICIAL PRODUCT:**

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

**HANDLING YOUR PLAYSTATION DISC:**

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

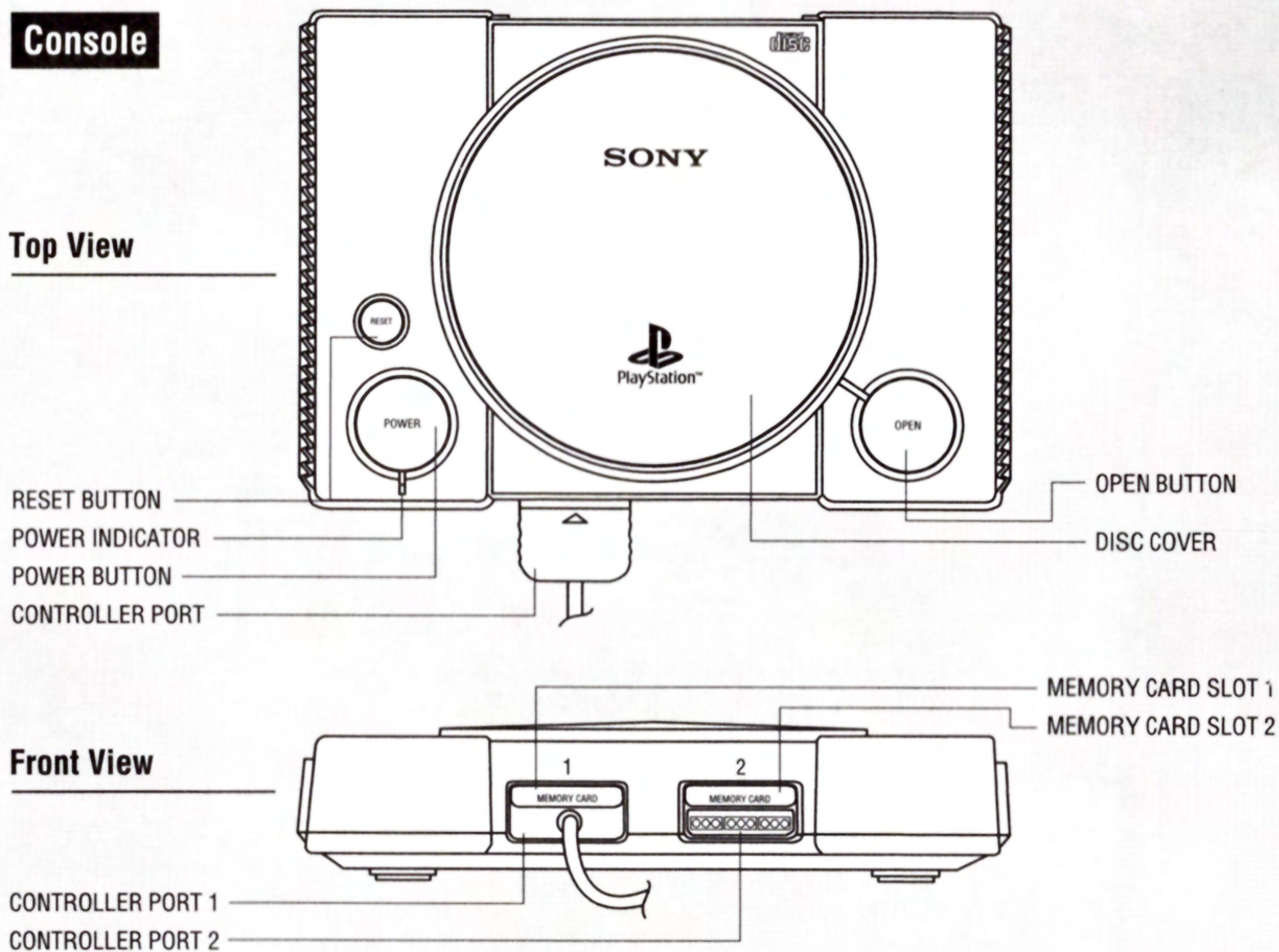
# Contents:

<b>GETTING STARTED</b> .....	<b>2</b>
Installation .....	2
<b>INTRODUCTION</b> .....	<b>3</b>
<b>CONTROL SUMMARY</b> .....	<b>4</b>
<b>MENU CONTROLS</b> .....	<b>4</b>
<b>MAIN MENU</b> .....	<b>5</b>
<b>OPTIONS</b> .....	<b>5</b>
<b>SAVING AND LOADING</b> .....	<b>5</b>
<b>EVENT TYPES</b> .....	<b>6</b>
Championship .....	6
Single Race .....	6
Time Attack .....	7
Multiplayer .....	7
<b>PAUSE MENU</b> .....	<b>7</b>
<b>CREDITS</b> .....	<b>8</b>
<b>WARRANTY</b> .....	<b>13</b>

# Getting Started

## INSTALLATION

1. Set up your PlayStation® game console according to the instructions in its instruction manual.
2. Make sure the power is off before inserting or removing a compact disc.
3. Insert the ATV Mania disc and close the disc cover.
4. Insert game controllers and turn on the PlayStation® game console. Follow on-screen instructions to start a game.



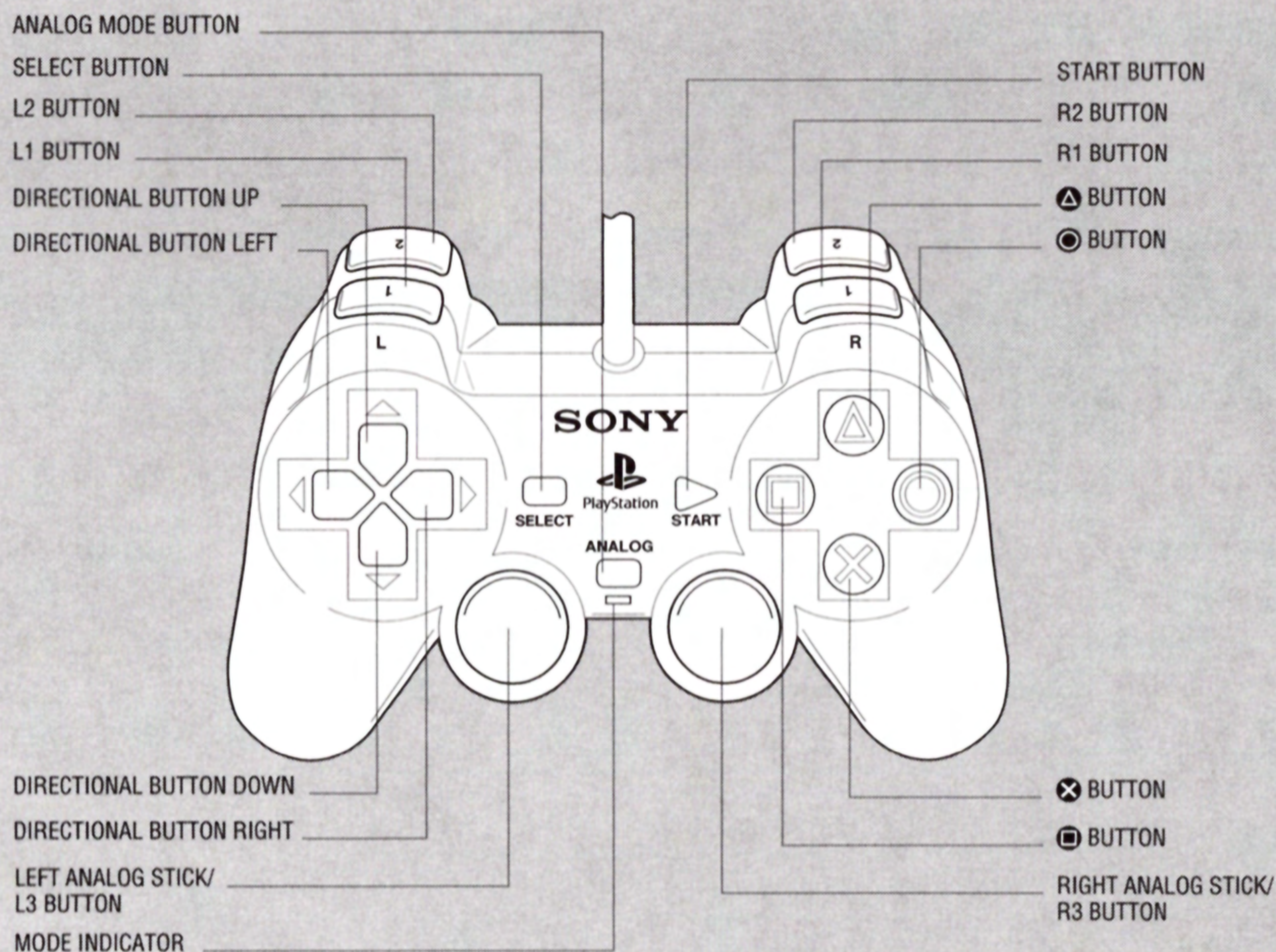
# Introduction

ATV Mania is based around an illegal six-event championship held over the course of one week around the French Alps. The aim is to finish each event in the best position possible and take the championship title by any means possible.

Riders fight for the best position and will think nothing of knocking an opponent off a cliff if it means gaining a place. Racing as fast as you can while battling with other riders must be balanced against the condition of your quad. Landing too heavily, crashing into obstacles and being hit by your opponents' weapons will weaken your quad.

## Game Controls

### DUALSHOCK<sup>®</sup> analog controller



# Control Summary

These are the default controls, you can choose from a number of other predetermined layouts within the Options menu.

## CONFIGURATION 1 (DEFAULT)

CONTROL	FUNCTION	CONTROL	FUNCTION
L1 button .....	Weapon Cycle (down)	R1 button .....	Weapon Cycle (up)
L2 button .....	Look Back	R2 button .....	Fire Weapon
Directional button UP .....	Lean Forward	△ button .....	Change Camera
Directional button LEFT .....	Steer/Lean Left	○ button .....	N/A
Directional button RIGHT .....	Steer/Lean Right	× button .....	Accelerate
Directional button DOWN .....	Lean Back	■ button .....	Brake
Left analog stick* .....	Steering and Lean	Right analog stick* .....	(up) Throttle/Brake (down)
SELECT button .....	Change Camera	START button .....	Pause/Menu

\*NOTE: In order to use the left and right Sticks to accelerate and steer, first make sure that the analog mode is activated by pressing the analog mode button, to enter analog mode (LED: On).

## Menu Controls

**HIGHLIGHT MENU ITEMS:** Up and Down directional buttons.

**CYCLE CHOICES/MOVE SLIDERS:** Left and Right directional buttons.

**SELECT/GO TO THE NEXT SCREEN:** × button.

**RETURN TO PREVIOUS SCREEN:** △ button.

**PAUSE GAME:** START button.

## Main Menu

The Main Menu is where you can choose game modes and access the Options screen.

**NEW CHAMPIONSHIP:** Choose to compete in the week's activities and take the title.

**SINGLE RACE:** Choose the track you wish to compete on, plus the competitor you wish to race as.

**TIME ATTACK:** Select track and competitor before attempting to set the fastest lap record.

**OPTIONS:** Configure the options to suit your preferences.

**LEADER BOARD:** View the current top lap records for all the tracks.

## Options

The options menu is split into Display and Audio options, and Game options.

**DISPLAY AND AUDIO OPTIONS:** Here you can adjust your screen to suit your TV if needed. Switch between horizontal and vertical split-screen mode, change speedometer readout, and adjust music and SFX volume

**GAME OPTIONS:** Controller configuration can be selected and customized, difficulty level altered, weapons and interview screens set on or off.

## Saving and Loading

It is advised that you do not insert or remove the MEMORY CARD once the power is turned on. If you wish to save your game, make sure there is at least one free block on your MEMORY CARD before commencing.

NOTE: ATV Mania only supports MEMORY CARDS inserted into MEMORY CARD slot 1.

ATV Mania uses Auto Save throughout the game and therefore does not require manual acceptance of loading or saving.

# Event Types

## CHAMPIONSHIP

Race your way through an entire championship consisting of six races. This is where you take on some of the most aggressive ATV riders in the world using weapons as well as racing skills to beat them to the finish line. After racing, you may have to face an onslaught of questions from one of four characters, ranging from a reporter to a police officer, intent on locating and closing the event. Your answers here could see you land in jail, lose money, and even points from your score. Alternatively, if you do well you might receive a cash bonus. The rider with the highest number of points after all races have been completed is declared the winner.

1. From within the main menu, highlight and select NEW CHAMPIONSHIP, then press the **X** button.
2. Now select the NUMBER OF HUMAN PLAYERS, then press the **X** button.
3. Select competitor (complete with ATV), then press the **X** button.
4. Enter your name by deleting characters with the Left directional button, cycling through characters with the Up or Down directional buttons and accepting character entry with the Right directional button. To finish press the **X** button.
5. You will now receive your entry letter. Proceed by pressing the **X** button.

After each race in championship you will return to your race garage where you can purchase new weapons before starting the round. The game is automatically saved after each event, so you don't need to worry about doing it manually. Selecting CONTINUE takes you onto the next race.

## SINGLE RACE

1. Choose SINGLE RACE from the main menu, then press the **X** button.
2. Now select the NUMBER OF HUMAN PLAYERS, then press the **X** button.
3. Select competitor (complete with ATV), then press the **X** button.
4. Using the directional buttons select desired track, then press the **X** button.



## TIME ATTACK

This is a race against the clock on the track of your choice. The aim of this game mode is to record the fastest lap possible and register on the leader board. You may choose from any of the riders/ATVs and there is no set time limit. A ghost version of your best lap will appear once you have completed one lap. Keeping ahead of your ghost means you will set a new record with the fastest lap in that session.

1. Choose TIME ATTACK from the main menu, then press the **X** button.
2. Select competitor (rider with ATV), then press the **X** button.
3. Using the directional buttons select desired track, then press the **X** button.

## MULTIPLAYER

To start a two-player game, make sure you have a Controller inserted into both Controller port 1 and Controller port 2. From the main menu, select either New Championship, or Single Race, and choose the 2 players option.

## Pause Menu

When the game is paused you will be given the following options:

**RESUME RACE:** Resume the current event.

**RESTART:** Restart the current event (Only in Single Race).

**QUIT RACE:** Leave the game and return to the main menu.

# Credits

## DEIBUS STUDIOS

### Executive Director

Lisa Catto

### Development Director

Michael Lavaire

### Executive Producer

Daniel Bobroff

### Creative Manager

Jose Queral

### Business Development

Dan Rogers

### Lead Programmer

Marc Moulis

### Additional Programming

Julien Olivier

### Game Design

Stephen Hood

### Lead Artist

Alex Smale

### Artist

Emmanuel Jarre

### Sound Design

Paul Weir - Earcom Ltd.

### Administrative Support

Bianca White

### In-House Quality Assurance

Pete Deagle

## GOTHAM GAMES

### President

Jamie Leece

### General Manager

Greg Ryan

### Executive Producer

David Nottingham

### Produced by

Dean Martinetti

### Product Manager

Jay Fitzloff

### Assistant Product Manager

Peggy Yu

### Business Development

Juan Gutierrez

### Creative Services

Mike Cala

Larry Conti

Dan Lish

**Production Services**

James Pacquing

Marc Nesbitt

Gregg Sanderson

**Special Thanks**

Peter Banks

Dan Einzig

Gary Foreman

Jennifer Kolbe

Kristine Severson

David Youn

**QA EUROPE****Quality Assurance Manager**

Mark Lloyd

**Lead Tester**

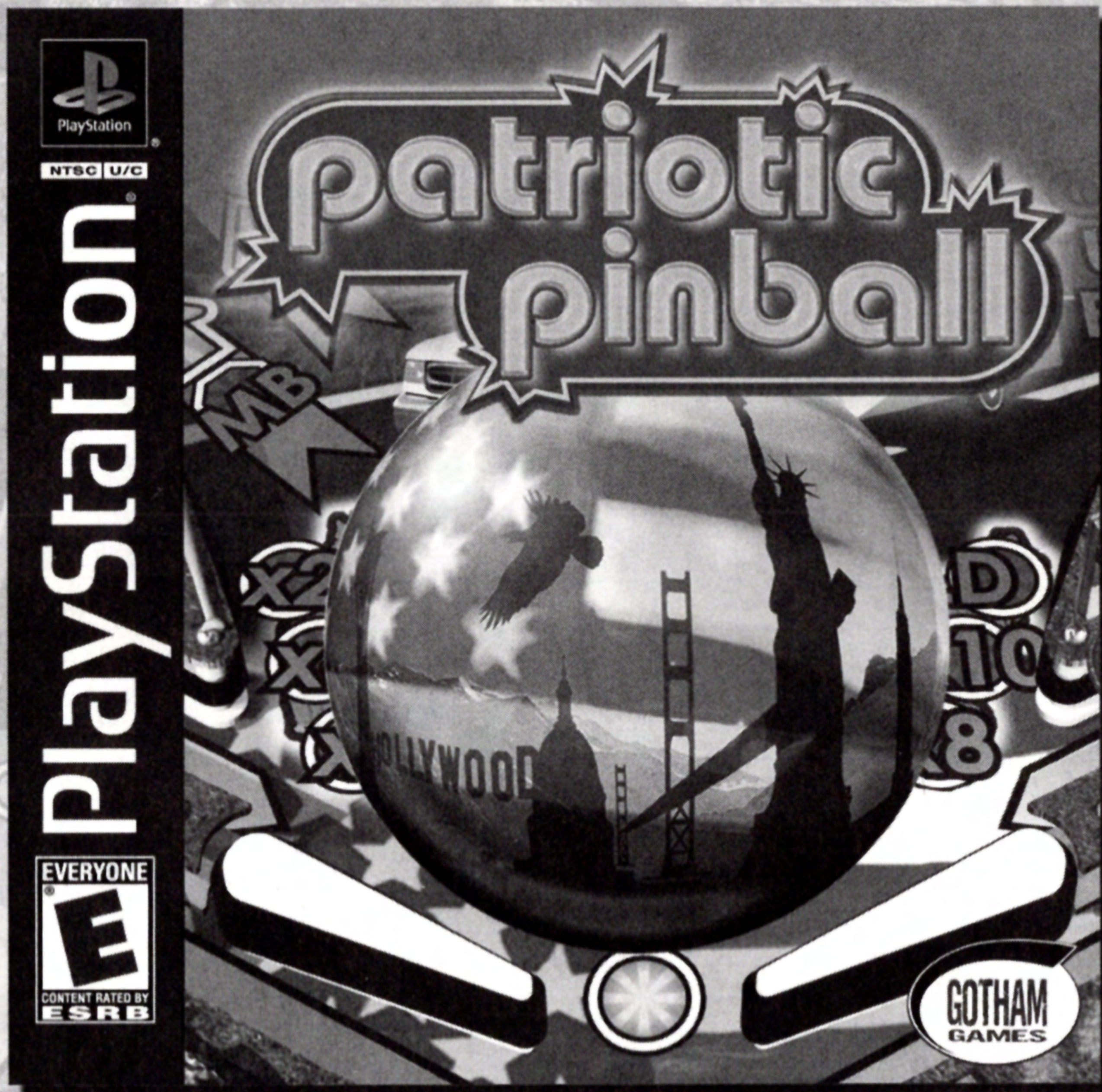
Charlie Kinloch

**Test Team**

Matt Hewitt

Steven McGagh

**AVAILABLE NOW!**



to find more of our great games go to: [www.gothamgames.com](http://www.gothamgames.com)

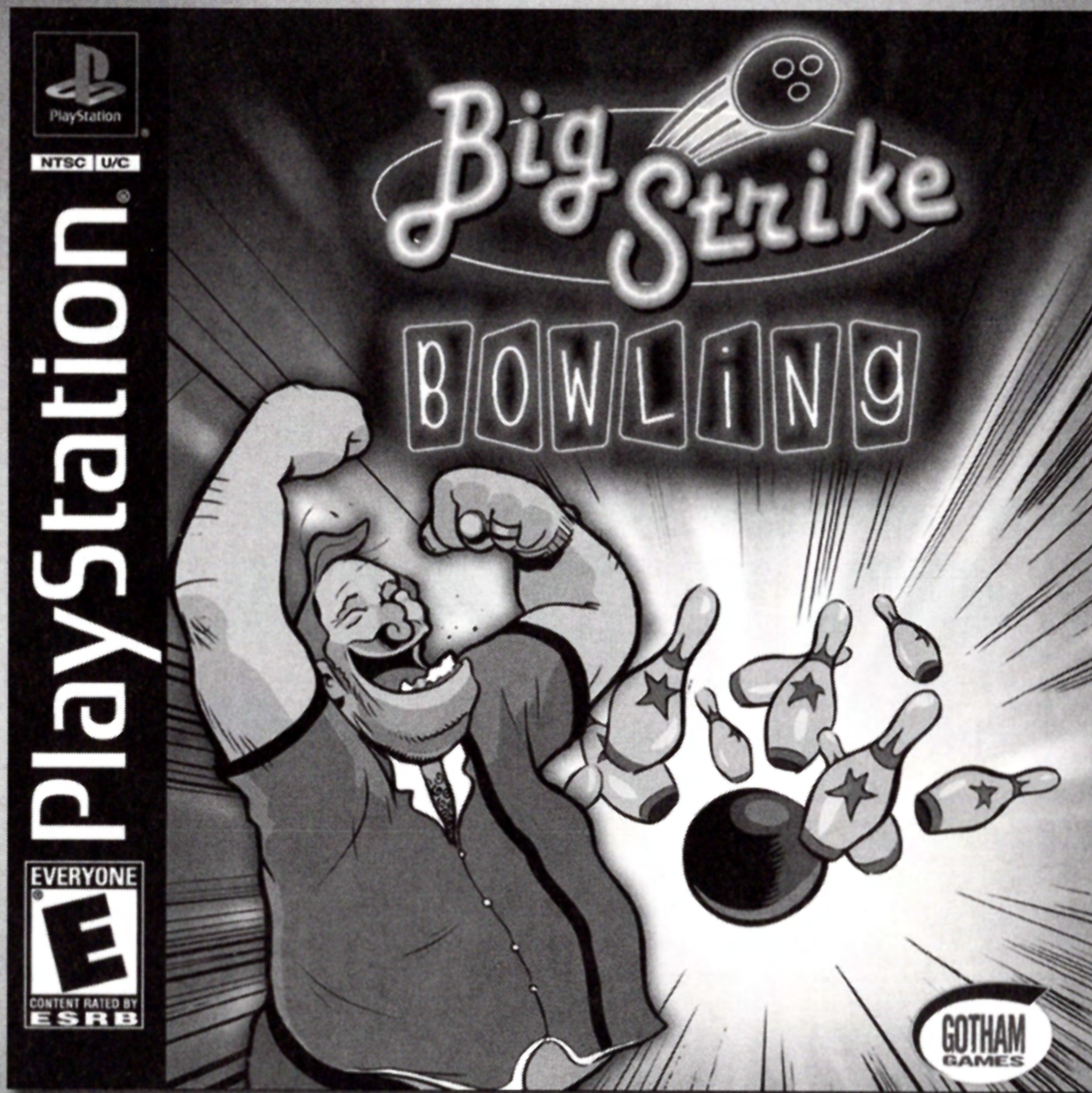


Gotham Games 622 Broadway, New York, NY 10012

© 2003 Take-Two Interactive Software, Inc. Wildfire Studios and the Wildfire Studios logo are trademarks or registered trademarks of Wildfire Studios Pty. Ltd.. Published by Gotham Games. Gotham Games, the Gotham Games logo, Patriotic Pinball, and the Patriotic Pinball logo are trademarks of Take-Two Interactive Software, Inc. All Rights Reserved.



AVAILABLE NOW!



to find more of our great games go to: [www.gothamgames.com](http://www.gothamgames.com)



Gotham Games 622 Broadway, New York, NY 10012

© 2003 Coresoft, Inc. Coresoft and the Coresoft logo are trademarks or registered trademarks of Coresoft, Inc. Gotham Games and the Gotham Games logo are trademarks of Take-Two Interactive Software, Inc. All rights reserved. All other trademarks and copyrights are properties of their respective owners. Made in U.S.A.



# NOTES

A series of 20 horizontal dotted lines for writing notes.

## **WARRANTY**

Take-Two Interactive Software, Inc. warrants to the purchaser only that the disc provided with this manual and the software program coded on it will perform in accordance with the description in this manual when used with the specified equipment, for a period of 90 days from the date of purchase.

If this program is found to be defective within 90 days of purchase, it will be replaced. Simply return the disc to Take-Two or its authorized dealer along with a dated proof of purchase. Replacement of the disc, free of charge to the original purchaser (except for the cost to return the disc) is the full extent of our liability.

**THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES, WHETHER ORAL OR WRITTEN, EXPRESSED OR IMPLIED. ALL IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, IF APPLICABLE ARE LIMITED IN DURATION TO 90 DAYS FROM THE DATE OF PURCHASE OF THIS PRODUCT.**

Take-Two shall not be liable for incidental and/or consequential damages for the breach of any express or implied warranty including damage to property and, to the extent permitted by law, damage for personal injury, even if Take-Two has been advised of the possibility of such damages. Some states do not allow the exclusion or limitation of any incidental or consequential damages or limitations on how long an implied warranty lasts, so the above limitations or exclusions may not apply to you.

This warranty shall not be applicable to the extent that any provision of this warranty is prohibited by any federal, state, or municipal law, which cannot be pre-empted. This warranty gives you specific legal rights and may also have other rights, which may vary from state to state.

You may not reproduce, prepare derivative work based on, distribute copies of, offer for sale, sell, transfer ownership of, rent, lease, or lend to others the Program or accompanying documentation, or any portion or component of the Program or accompanying documentation; provided, however, that you may transfer the entire Program and accompanying documentation on a permanent basis as long as you retain no copies (including archival or backup copies) of the Program, accompanying documentation, or any portion or component of the Program accompanying documentation, and the receipt agrees to the terms of the agreement. Further you may not modify, reverse engineer, disassemble, decompile or translate the Program or accompanying documentation, or any portion or component of the Program or accompanying documentation, nor may you make any copies of the Program modules for use with other programs. This program is intended for private use only.

**TAKE-TWO INTERACTIVE SOFTWARE, INC. 622 BROADWAY 4TH FLOOR NEW YORK, NY 10012**

For technical support, please call TalonSoft @ (410) 933-9191, 9:00 am to 5:00 pm EST Monday through Friday.

## **ESRB RATING**

This product has been rated by the Entertainment Software Rating Board.

For Information about the ESRB rating, or the comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

AVAILABLE NOW!



NTSC U/C

PlayStation



Gotham Games 622 Broadway, New York, NY 10012

© 2003 Take-Two Interactive Software, Inc. Alpine Studios and the Alpine Studios logo are trademarks or registered trademarks of Alpine Studios, Inc. Published by Gotham Games. Gotham Games, the Gotham Games logo, Motocross Mania 2, and the Motocross Mania 2 logo are trademarks of Take-Two Interactive Software, Inc. All Rights Reserved.

Licensed by Sony Computer Entertainment America for use with the PlayStation game console. PlayStation and the PlayStation logos are registered trademarks of Sony Computer Entertainment Inc. The ratings icon is a trademark of the Interactive Digital Software Association. Manufactured and printed in the U.S.A. THIS SOFTWARE IS COMPATIBLE WITH PLAYSTATION GAME CONSOLES WITH THE NTSC U/C DESIGNATION. U.S. AND FOREIGN PATENTS PENDING.

